Glossary

Golf Terms

Ace: A hole-in-one. Hitting the ball into the hole in one stroke.

Birdie: One stroke under par.

Bogey: One stroke over par.

Bunker: (A hazard) usually a hole of sand.

Caddie: The person who carries a golfer's clubs.

Double Bogey: Two strokes over par

Drive: A golfer's first stroke from the tee box on every hole.

Eagle: Two strokes under par.

Fore!: A warning shouted when the ball is heading toward a person or object.

Fairway: A long stretch involving a neatly maintained grass which runs between the green and the tee box.

Green: The smooth grassy area at the end of a fairway especially prepared for putting and positioning the hole.

Handicap: A system used to rate the average number of strokes above par a player scores in one round of golf.

Hazard: Anything on a golf course that is designed to be hazardous to one's score.

Moving Day: Saturday of a golf tournament. The day you make your move to win on Sunday.

Mulligan: A second chance (do over) to perform an action, usually after the first chance went wrong through bad luck or a blunder.

Par: The number of strokes a golfer is expected to need to complete the play of one hole on a golf course.

Putt: Any shot taken by a putter when you are on the green.

Putting from the green: Getting the ball to the green is a goal because it makes the putting easier and reduces one's overall score.

Putting from the rough: Is more challenging than putting from the green because traditionally the rough is higher grass and a more challenging shot.

Rough: The taller grass that borders the fairway.

Sweet Spot: A specific area of the clubface, found within the perimeter defined by the grooves. It represents the precise area where the golf ball should be hit for optimal results.

Online Writing Instruction Terms

OWI: Online writing instruction or instructor OWC: Online writing course OL: Online learning or online learner OWPA: Online writing program administrator

Other Terms

LMS: Learning management system CMS: Content management system GTA: Graduate teaching assistant WPA: Writing program administrator F2F: Face-to-face UX: User experience XA: Experience architecture UCD: User-centered design