Contributors

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Richard Douglas Divine earned his PhD in human centered design and engineering at the University of Washington. His research focuses on technology-assisted reflection and workplace communication. He is a user-centered analyst, researcher, and data enthusiast with over 20 years of experience leading programs in operations, analytics, and product development. He currently serves as a principal analyst managing finance IT governance for the City of Tacoma in Washington state.

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Keith Instone's 30-year career has been divided in three periods of about 10 years each: human-computer interaction researcher, industry practitioner (IBM), and user experience consultant. His newest role is industry analyst.

Jennifer Ismirle is a user experience researcher and technical writer with over seven years experience conducting qualitative research and evaluations for industry, nonprofits, government, and academic departments or institutions. She collaborates with cross-functional teams and stakeholders to design, plan, and conduct strategic UX research and provide clear and actionable insights for improving the experiences of their products. She has three degrees from Michigan State University: an M.A. in digital rhetoric and professional writing, a B.A. in professional writing, and a B.A. in English.

William Kangas is Executive Director of the Pope Francis Center in Detroit, a nonprofit organization that provides services and support to the homeless and marginalized. He is also a writer and teacher who explores the intersection of spiritual practice and creating effective and compassionate teams. He has successfully led teams for the past 20 years to have a significant impact on serving people in need. He holds a PhD in theology from the Catholic University of America.

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Lane Lynn is a user-centered design leader at Northrop Grumman with 16 years of experience in digital design, process improvement, and communications. She specializes in scaling UX practices, experience measurement, and applying human psychology to complex system-of-systems product development. Her work has been featured in internal industry publications, including *Women Designing a Digital Path Forward* and 10 *Ways Digital Transformation is Changing How We Work*, highlighting her contributions to digital transformation, Agile integration, and enterprise knowledge sharing.

Ben Lauren is Associate Professor and Chair of the Department of Writing Studies at the University of Miami. He also serves as Director of Innovation and Society, a co-major that infuses design thinking and data science in support of sustainable futures. His scholarly work intersects songwriting, user experience, design (thinking), rhetorical theory, and community-led and institutional change.

Holly Lussenden is a user experience researcher with Northrop Grumman Corporation. Her work has spanned across several different fields including Air Force Weather and America's intercontinental ballistic missile defense programs where she's been able to conduct extensive user research and ultimately impact user interfaces. She received her M.A. in Geography from East Carolina University and her B.S. in Atmospheric Sciences from the University of Nebraska-Lincoln.

Ginnifer Mastarone is a user experience researcher with more than ten years of experience creating impactful user experiences. Her career has spanned across the academic, healthcare, government and technology sectors. She earned a PhD in communication at the University of Illinois at Chicago where she specialized in health communication and survey research.

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Matthew Miller is a senior principal UX designer at Northrop Grumman, leading the design of mission-critical systems that drive key DoD programs. He specializes in visual and interaction design, information architecture, and user centered research across multiple platforms. Using methods like in-person interviews, contextual inquiry, and A/B testing, he uncovers user insights to create intuitive, high-impact design solutions. His mobile application designs have been classified as a Northrop Grumman trade secret, underscoring their strategic importance to the organization.

Sushil K. Oswal is Professor of Human-Centered Design and HCI at the University of Washington and research faculty in the Center for Research on Education and Accessible Technology and Experiences. Sushil's sociotechnical research focuses on overlooked accessibility issues in human-computer interaction design spaces such as the ecology of medical device design, mobile platforms embedded in such devices, user interfaces of computer hardware, contexts of use in web applications, and web experience architectures of learning systems. His COIL courses translate some of this design knowledge for distributed learning spaces.

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Missie Smith researches how technology use affects human perception, performance, and preferences. She is currently Assistant Professor of Industrial and Systems Engineering at Auburn University. Prior to that, she spent four years as a Research Scientist at Reality Labs and two years as Assistant Professor of Industrial and Systems Engineering at Oakland University. She received her PhD in Industrial and Systems Engineering at Virginia Tech and her M.S. and B.S. degrees in Industrial Engineering at Mississippi State University.

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Sarah Summers earned her bachelor's and doctoral degrees in English from DePauw University and Penn State, respectively. She is Associate Dean for Academic Affairs at Franklin College where she oversees faculty development, engaged learning, academic advising, and first-year seminars. Her scholarly work focuses on faculty development and writing pedagogy and includes articles in *Writing Center Journal, Computers and Composition*, and *Insight: A Journal of Scholarly Teaching*.

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